

1. Polar Bear Band Florida Trip:
2. We're here to give you going on the trip a little information about what to expect, and your parents an idea about what you will be doing. There are several parents here (Stephanie Bennett, Mary Rubenstein, Tammy Collins, my husband, Ted Yoneda) who have been chaperones before, and the juniors and seniors have enjoyed the similar trip two years ago, but there are some things that will be different, so you guys still should listen.
3. This time our trip is going to be a day at Universal Orlando, a day at Disney's Magic Kingdom, and a day at Disney's Hollywood Studio. We're going to have a lot of fun, you will enjoy a fantastic music workshop, and then we will come home very tired!
4. Our first day you get two parks in one, because we will have park-to-park tickets. I'm thrilled that this first day we are going back to Universal Studios and Islands of Adventure. This is one of our favorite places, and what I like is the atmosphere and detail to the theming. There are two parks, Universal Studios and Islands of Adventure. They sit right beside each other and you can go to either or both by walking in and out the front gates, or by taking the Hogwarts Express train between them at the back of the parks.
5. In front of the two Universal Parks is Citiwalk, which we'll walk through on the way from parking in the morning. There are some shops and mostly a huge variety of restaurants, and in the evenings a lot of outdoor musical entertainment. But it's not much else other than some very good places to eat. You are allowed to go there to eat if you choose, but you cannot go beyond this area, and will want to spend more time in the parks anyway.
6. The second and third days on this trip will be at two of the parks in the Walt Disney World Resort.
7. Friday will be spent at the Magic Kingdom, the original Florida theme park, with the most rides and attractions of any other single park. This will be the day of the band workshop. It looks like in the late morning the band and Mr. Schneider will head to an area together outside of the park for the workshop, and then return for the rest of the day.
8. The third day will be our visit to Disney's Hollywood Studios, which has undergone extensive changes and refurbishment in the past couple of years and I am excited to experience the new things: Toy Story Land, and Star Wars: Galaxy's Edge! Then after the evening show there we will load back on the busses for the journey home.
9. I'm going to start off talking about the trip logistics. We are leaving right after school on Wednesday. The busses will be ready to pull out at 4:00. We will probably have the police dog come sniff the luggage. You also need to make sure your instrument is packed under the bus. We will stop in Beckley for dinner at a food court, and you will need to bring your own money for that meal. There may be a couple of short bathroom stops in the night, but otherwise it is straight through, so wear something comfy to sleep in, bring a blanket, a small pillow, plus your carryon luggage.
10. I have a suggested packing list for you. You may have noticed my packing list has a carryon bag, and then another bag to go under the bus. You need to carefully split up your stuff. The carryon should have the things you might need on the bus to entertain yourself and sleep comfortably, a change of clothes and toiletries you might need to freshen up in the morning, and what you might need to take into the park the first day. Don't put any of this stuff into the bag that will go under the bus. However, the busses will feel crowded, so don't overdo it.
11. Be careful about the packing. The band instruments and second bags will be stored underneath and access will be difficult until we check in after our first day at the park. While at the parks, the bus will be locked to keep your stuff secure, but you also won't be able to get to it. Plan ahead.

12. Bring a little entertainment for the bus ride, but try to save your cell phone charge. More on that later! The bus will probably have a DVD player, so we will probably put on a movie for some of the drive. The primary activity on the bus should be sleeping!
13. When we first get to Orlando, we will go to the hotel, where they are giving us access to a few rooms so we can go in and change and freshen up. There is fast food next door to get breakfast. We'll probably split up so some go change and some go eat, and then switch. As soon as we get ready, we will head to Universal. Pack what you may need in the park in your small string bag, maybe a jacket for the evening. Don't dawdle, we need to get the park before the lines get long!
14. Think about what shoes to wear the first day: Have comfortable shoes that are broken in! You will be walking a lot, and if not used to that you might want to start taking long walks now. Average at the Magic Kingdom is about 10-12 miles per day. Headliners at all the parks are usually spread far apart as possible. Do NOT wear flip-flops, sandals, anything really new.
15. Check ahead on the weather report before we go, and think about what you want to wear the first day: Late Feb temps usually around mid-70s during the day, and around low to mid-50s at night, and generally not much precipitation. We will be there for long days, so wear layers, like a T-shirt with a long-sleeved shirt over it and a light jacket on top. Things you can peel off and stuff in your bag. We would really like it if you all wear something representing Fairmont Senior High School, a school shirt or jacket or sweatshirt, each day we are there.
16. Ok, now some logistics; you won't have access to the bus or the hotel when we are at the park. Have a park bag ready in your carryon for the first day. The band boosters are supplying you with a string bag. Use it, or your own Fanny pack, SMALL backpack or string bag, cross-body bag, or wear cargo pants. The nice thing about the string bags is that it makes the members of our group recognizable to chaperones in our group who might not know all the students. It can also help others recognize that we are part of a group. On our last trip, one student dropped his ticket. Whoever picked it up saw the band name on the bag, and posted a message to our Facebook page and the student got the ticket back!
17. A Lanyard with a ID card pocket is nice for quick access and safe carrying of your tickets and cards and money. You will need your ticket cards for FastPass+ at Disney, and need your tickets at Universal for switching parks or to ride the Hogwarts Express. Disney tickets have RFID and work like Magic Bands. Their magic bands are available for purchase, or you can link one from a prior trip, but you DO NOT need to buy one. You can also put your meal card in the lanyard, even other money or cards. If you don't have a lanyard, make sure you have a secure pocket for your money &/or credit/debit card &/or gift cards. That means put it in a pocket that is deep and zips or snaps shut. Our string bags this time do not have any outside pocket, so things you put inside may shuffle around and get lost in there at inconvenient times. I find the Lanyard more convenient and safer.
18. You may want some money when in the park, for food costs over your meal gift card, souvenirs, emergencies. Keep it somewhere safe, not loose in your pockets. Money Tips: Don't keep all your cash in one place, keep money for future days in your non-park suitcase, and cash you do have split it between a pocket, your bag, your lanyard. Don't forget to save money for the meal break on the trip home.
19. If rain is called for, bring a disposable poncho (in parks cost \$9-15, at Dollar General it is \$1-2). The band boosters will give you one! If it happens to look like we will encounter a lot of rain you might want to grab a couple more to bring with you for the other days, because it is hard to repack a wet unfurled poncho back into a

little bag. Plastic Ziploc bags are so handy (for phone, food, spare socks, etc.) I try to always pack a few every time we travel. And I usually wad up a grocery bag in the corner for water rides, rain, etc.

20. A Cell Phone is needed if at all possible; I'll give you a LOT more about cell phones in a minute. You NEED to keep it charged up, so in your back you also should have a Charging cable and/or a CHARGED UP charging battery / power bank. If you don't have a cell phone, you MUST hang out with someone who does.
21. Here's other stuff to bring: sunscreen (yes, even in Feb! Even on an overcast day the Florida sun can burn, Mr. Schneider), hand sanitizer (coronavirus!), chapstick, makeup if you want, CL solution. Keep it light! Sample sizes are great!
22. Bring some snacks (granola bars, fruit snacks, raisins, etc.) and maybe a water bottle. On day 2 and 3, grab some fruit, or even a peanut butter sandwich at the hotel breakfast to bring with you.
23. Bring some Sunglasses. (And take extra contacts and prescription glasses on trip in your suitcase!), and/or a hat. In February the sun may be intense! I suggest you might also bring extra socks, in case yours get wet. You may also want to use your poncho and extra socks if you go on any water rides in Toon Lagoon, or on Jurassic Park. You probably also should have a Jacket or Sweatshirt—Days are usually around 70 this time of year, but nights can go down to low 50s!
24. I made a suggested packing list of stuff you need to bring, but here is what to NOT bring to the parks:
 - Leave valuables at home. No need for laptop, iPad, videogames. A phone is valuable to have though.
 - only what you can carry in your bag, nothing heavy, nothing bulky. You gotta tote it around a long day.
 - Selfie-sticks are not allowed in most areas we are visiting.
 - glass containers/bottles. But you can bring in food!
 - Of course, no weapons, drugs, alcohol, etc.
25. Now I want to suggest how you can make the most of your time in these parks, and how to get the most value for your money. There is a lot to do in each park and you won't have time to do it all, and you don't want to spend this money for a trip and spend all day wandering around aimlessly.
26. My biggest suggestion is to plan ahead: Don't waste time trying to make decisions onsite. Have a basic game plan in mind, or a formal touring plan if you'd rather. Look ahead at the online info and decide what rides and shows are your priority. Look at websites to see when the rides are the busiest/slowest. If you have a phone, download the apps to track wait times. For the Magic Kingdom and Hollywood Studios you can make some FastPass+ ride reservations before the trip.
27. You might think this is not a busy time and you don't need to worry about waiting in lines. February is a relative down time, but not actually a slow time nowadays. This trip is at the end of the week after President's Day, when some people have a day off from school or work, and it is the weekend of the Disney Princess Half-Marathon, which may bring extra runners and their entourages, and Epcot is having the "Festival of the Arts", which may attract crowds. Also, at slower times, the lines may still be long even then or bottlenecks occur, because they actually will run fewer cars and have fewer CM/TM working, so the rides may have lower capacity. They also will cut back on kitchen and wait staff on slower days, so food will usually take longer, and/or some venues closed.
28. You can get a lot of information online on disneyworld.com, universalorlando.com, touringplans.com, easywdw.com, orlandoinformer.com, wdwprepschool.com, allears.net, wdwinfo.com

29. So I looked online and got some basic info for you on the park hours, and predicted crowd levels:
Thurs 2/20 Universal Studios (hours 9-7), Crowd Level 6, and Islands of Adventure (hours 9-8), CL 7
Fri 2/21 Magic Kingdom (park hours 9am-9pm), Crowd Level 5
Sat 2/22 Hollywood Studios (hours 8am-8pm), Crowd Level 5 (has gone down from earlier)
30. The best way to minimize your time waiting in lines is to follow these tips:
31. The place can get crowded later in the day, so for more bang for your buck, we want to get there earlier rather than later. Don't waste precious park time! Wait times are FAR shorter at beginning of day and end of day. Getting there at "ropedrop" is important.
32. Look to go on popular rides during the parade times, but avoid ones near either the parades or shows right when they end.
33. The parks adjust the posted times to manipulate the crowds, i.e. they lie, saying a longer time if they want to discourage you from getting in line, like at the end of the day.
34. Wait times that are posted are retrospective, either by how long it took the last group to get through, or by past historical data. They are an estimate and not a guarantee.
35. My very best suggestion is to use a phone app to check wait times, rather than running around parks or just waiting in long lines. I find the official Universal Orlando app to be pretty glitchy, but when it works, the ride times are what are posted in the park. My Disney Experience app is the one you NEED for the Disney parks. You can also look in the app store for your phone for other apps to check wait time. I love the "Lines" app instead of "MDE", it is faster to load, more accurate to the TRUE wait time, simple interface that is easy to read quickly. It's free, but some features are subscription only. There are some other apps, some are free and some are expensive.
36. Another great way to save time in line: Use single-rider lines, which are available on lots of rides at UO, but at Hollywood Studios just on Rock'N'RollerCoaster and Millennium Falcon Smuggler's Run, and not officially on any rides at the Magic Kingdom. Some rides at Magic Kingdom don't have a single-rider line, but may call for a single rider jump ahead in the line at the loading area, like on 7Dwarves Mine Train, or Space Mountain. The wait in a single rider line is usually shorter than the stand-by line; but you won't get to sit with your friends, you won't see the queue in places where it is sometimes as much of the attraction as the ride (like for the Harry Potter rides, Men in Black, and Spiderman), and you won't have others you know in your ride photos! My general rule of thumb is if the wait time that is posted is 25 minutes or less, take the regular line, and if more, take the single-rider line.
37. Think about what your priorities will be, and even make a "touring plan" at touringplans.com just featuring the rides you want to take, or look for a touring plan on [easyWDW](http://easyWDW.com) or OrlandoInformer.com (for Universal). You can then access the plan on your phone or print it out to keep track.
38. I made a handout about Disney's Fast-Pass+ that you can use at the Magic Kingdom and Hollywood Studios. FastPass+ is optional but can be a helpful timesaver, and it is FREE! Fast-Pass+ can be signed up for, changed/modified on your phone, or at kiosks in the park. (On the other hand, Universal's Express Pass costs extra – a lot (\$70-90), and can be purchased once in the parks, but at this time of year I don't think it is worth the money and would not advise you to do that!)

39. Let's talk a lot about Cellphones. Cell phones have become extremely important for our band trips: Mr. Schneider will use The Remind app to communicate meeting times with the group periodically. Your chaperones will also rely on using the cell phones to keep in touch with you, by asking you to check in with a report of where you are. Students then MUST either have a cell phone and be using it to keep in touch, or stick with a friend who does. Or students can stick with their chaperone at all times if they do not have an access to cell phone communication. But ANY of our group must be in cell phone contact at all times.
40. STUDENTS WHO FAIL TO CHECK-IN OR SHOW UP ON TIME WILL HAVE TO STAY WITH MR. SCHNEIDER OR A CHAPERONE.
41. There are other reasons to use your cell phone. You will probably want to use your phone to take pictures; everything is so photogenic.
42. Here's a great tip: Take a picture of your park ticket, any gift cards you take in park, or any credit or debit cards, AND email/text the picture to someone or save it to the cloud, so if card lost or stolen, you can get it cancelled and replaced quickly and easily.
43. Besides the official and unofficial apps for checking ride times etc, there are apps for fun that are specific to the parks. The Disney Play App has games to use in line, the Hidden Mickeys app is like a park-wide scavenger hunt, and the Universal App has had games show up sometimes in their app, like a trivia game for the Fast & Furious ride where the winners get to skip ahead in line. Many restaurants in the park now have Mobile Ordering, to save you time in line. However, you still can't use gift cards with them, so the usefulness is limited for this trip. Download the apps BEFORE you get to the park. Download them when you have time and free wi-fi, so they can download and you can set them up with an account, and not waste time in the park on this task.
44. Take a screenshot of your Fastpasses or reservations, because it is quicker to look at a photo than to load the app and navigate to that page. Might even make it your wallpaper on your homescreen. Here is a MAJOR use of your phone – SET AN ALARM WITH VIBRATION 15 Mins before need to be ANYWHERE, either with the band, or for FastPasses or shows you don't want to miss.
45. To preserve your battery power, you should turn down brightness, and turn off GPS, and stop using FaceBook/Instagram/Snapchat to preserve your battery power. Don't have apps update or refresh in the background, turn off location services and notifications, turn off automatic cloud updates, don't use Bluetooth, etc. Use a Ziploc bag or a lanyard pack to protect your cellphone from water (on rides or in case of rain). A snack size fits iPhones except plus models ideally. Parks have free resort-wide wifi, but it is sometimes SLOW and WEAK. At UO need to give email and zipcode and say you are 18, because you are giving Xfinity permission to send you cable TV/phone offers. You can get better and faster service with your internet provider, but then you pay for it with your service.
46. Try to bring a charger battery / power bank so you can recharge on the go, so not tied to wall to recharge. You don't want to waste your expensive park time tied to an outlet. You can spend \$5 or \$90 for a power bank. When looking at a power bank to purchase, look at the milliampere hours; one with 10,000 mAh can charge up a phone 3-4 times without being recharged itself. Look also at the size and weight, because it is one more thing you need to carry around. Weigh these facts against the cost. Consider other features - It might be worth more to you to get one with cables included, but it might be ok for you to just bring your charging cable to hook it up. Don't forget to take your charging cable to the park if you need one with it! You can get ones with solar panels to recharge themselves. You can get ones that are built into a phone case. Amazon has portable charges in this power range from \$10 and up. I saw some at Walmart yesterday that were \$15 for 6700 mAh.

47. It is good to have BOTH a power bank and your regular charger and cable. Some restaurants have open outlets can use while dining, but at Disney will make you unplug if not eating, and at Universal sometimes they will ask you to unplug sometimes because their official stance is that outlets are not intended for guest use. At Disney can take their phone to guest services to leave to charge (but then you are w/o them for a while). At both Disney and Universal, they have FuelRod kiosks; you purchase once for \$30, then can swap out as often as needed for a charged up one. These are the same as FuelRods purchased at other parks, malls, and airports. FuelRods are not great for the money, and only will charge a phone to about 65% before being depleted. There are two locations at HS, and 5 at MK, as well as 9 locations throughout Universal's resort. Last I heard at Universal at the Men in Black gift shop, they will rent a GoPuck with juice to charge 2-5 phones \$25/day or \$12.50 after 3:00 pm, but it is an \$80 hold on a credit card. At Universal there are free charging stations in the waiting area for the Jimmy Fallon ride, and you can play a game or watch the fabulous Ragtime Gals or the silly Hashtag the Panda. In the Magic Kingdom there are outlets by benches outside the Tangled themed restrooms in Fantasyland, and in the arcade and gift shop for Space Mountain. In Hollywood Studios, there are outlets in the Star Wars Launch Bay.
48. So you see it has become very important to have a cellphone or hang with someone who does, and because it is so important I will advised you again to stay charged through a very long night on the bus and during the next park day. And also, you are at some of the most amazingly themed places; you want to look at the things around you, not have your nose on the phone without purpose.
49. OK now let's talk about smart eating on the trip – saving time and money on food.
50. You will need your own money for a few meals and snacks. We will stop for a dinner on the trip down Wednesday night, and a Fast Food breakfast on Thursday morning before we get to the park, and on Sunday morning on the way back.
51. We do have a breakfast at the hotel on Friday and Saturday mornings. Whatever you do, make sure to eat a BIG breakfast at the hotel before we leave. It's not a free breakfast, it is a paid-for breakfast as part of your hotel cost. You can fill up good here, and not need to break at the park for a meal until mid-afternoon. Also grab a piece of fruit or something for a snack later in the day. After the first park day at the hotel we will have some food available, please eat then, (and if the weather allows, you may also want to swim at the hotel pool.)
52. The kids will be provided with a gift card for eating in the parks each day, and might want some extra money for the park days, although there are some ways to save on in-park meals that I will point out. PLEASE, do not forget or neglect to use the card. If you use it wisely you can fill yourself up well. You've paid for the card as part of the package.
53. Eat at Quick Service places, not Full Service, if cost or time is a concern. For this meal, these are some places that have a good value (more food or items for less money); I think good value on quick service food is easier to find at Universal: Today Cafe, Doc Segrues Desert Kebab House, Bumblebee Man's Tacos, or the Leaky Cauldron,. In Citiwalk, we really like the Bread Box. There are big sandwiches and you get tater tots on the side, and the value is good.
54. Quick Service that is a good value is harder to find at MK, but I like Columbia Harbor House for big portions, and Pecos Bills has a huge fixin's area that can add more to your meal. At HS, ABC Commissary has some options with large portions for the money.
55. Alternatively, you might want a good sit down meal, and are willing to pay extra for it, or share with someone.

56. There are a lot of fine restaurants in the Citiwalk area of Universal. We like Toothsome Chocolate Emporium, Cowfish, Antojitos. For sit-down meals at WDW you will almost certainly have to have a reservation. In the app you can search for one even now, and if you don't find a time to eat at the place you want to eat, keep trying especially that day, as they will open up, and sometimes they will take walk-ups, so it is worth asking. Reservations may be easier to get (or lines shorter to buy food in general) if you eat mid-afternoon instead of at the typical lunch/dinner time. I already made a reservation for the 50s Prime Time restaurant in Hollywood Studios, at 3:00 in the afternoon.
57. Instead of taking extra money, you might prefer to take a snack. Pack stuff from home that you like and would travel well, like a granola bar or trail mix, and/or grab stuff at hotel breakfast...fruit, bread, cereal box.
58. Before you choose to eat somewhere, check the menus –there are some values, use the Phone App to see the whole menu or google it. For example, there are a LOT of places selling a burger at Universal. The price does vary! At Krusty Burger, you can pay \$10.99, at Monster's Café it is \$11.99, at Finnegan's \$13.99, and at NBC Sports Grill a burger is \$15.95.
59. Share a meal with someone – most portions are HUGE. My husband and I will often split an entrée. You can also eat a children's meal, which is allowed at most sit-down restaurants, and any time at quick service. No one will judge you, if that is enough food for you to be satisfied.
60. Eat an appetizer or snack for a meal. That's often more than filling.
61. If you order an entrée only or sandwich only, and ask for it without the sides like French fries, they will cut the price back; you may have to ask them to do it.
62. Sometimes lunch costs less, so eat a big late lunch instead of dinner, then a smaller snack later.
63. Don't get dehydrated. In a Theme Park, NEVER Buy Bottled Water – it is \$3.50-\$5.50 for a bottle! Ice water is free at any restaurant or place that sells fountain soft drinks! Some say it tastes funny; if you think so, take some drink packets or drops to flavor it! Some places in the Disney parks have free water-bottle refilling stations now. There are FREE fountain drink refills with meals at Be Our Guest in the MK, or Backlot Express in HS.
64. If you buy a drink cup of any kind at Universal, even if it is shaped like Bart Simpson's Head, you get a first fill up free, and each additional refill with fountain sodas is \$1.49. For any size, and for life, if you bring it back on a later trip to Universal. We had two red cups we used for maybe 10 years. There is no longer signage up anywhere about this refill policy, but we never had a problem with anyone honoring it.
65. Universal has a refillable Freestyle cup deal that now costs \$16, with free refills all day. On future trips it can be "recharged" for \$9. As family members we would be comfortable to share the same cup, or if we were worried about germs or wanting different drinks, we would get one, pour some into another cup, and then in 10 minutes fill it again. Since each drink costs \$3.29 bought separately, this seemed a good deal for a family or for two sharing. For an individual, you would have to drink more than 5 HUGE drinks to get a break even. If you have someone you are willing to share with, maybe with separate straws (you may have to bring your own as it is getting hard to find straws), or splitting into a separate cup, or if you think you might use it on a future trip again, then it might be a decent deal. Also, there is a discount if you buy more than one refillable cup, (3 or more are \$12.99), so if you have friends getting refillable cups, go together and have one person buy them.

Keep in mind that if you buy a Universal cup, either one of the souvenir cups or a Freestyle deal cup, you then do have to carry it around all day.

66. Resist the urge to buy a lot of souvenirs. Many are not park specific and way overpriced. You can find a lot of them online for less.
67. Photos of the trip can be a great souvenir, and using the packages at the park can put you into the shot. They have begun cracking down on loopholes that worked well for large groups. Memory Maker / Photopass share at Disney is limited to 25 people, and they choose which if more than 25 friends and family in your MDE account. BUT ALL Photopass photogs, attraction photos AND VIDEOS and "magic shots" (ask for them) are included for Everyone who is linked by their tickets/magic bands. I'm trying to find out if you can link the photos to a photopass card from Photographer (NOT your ticket) and then link the card to the account after the fact. There is an unlimited number of photos. After rides tickets and photopass cards must go to the "touch point" next to the preview screen to add it. When we are done, I will download to ONE computer and share copies via google drive.
68. My Universal Photos are Run by outside company "Amazing Pictures". You must have the card/lanyard to connect pics but can view and use immediately with their app or Website. There are more FUN photo-ops (spiderman), and on-ride photos are included (no videos), but have to have them edit the pics at shop before leave to add effects and borders. If you have pic taken by photog, they will give you "Starcad" and the store can merge them to the photoexpress but it must be done BEFORE you leave the park for the day. Also HP ride photos and prints must be purchased only at that attraction. Some photoops in main queue (Spiderman, Gringotts) and you won't get if in single rider line. RipRideRocket is not added automatically; you are given a paper receipt to add it online via code number. You can stop to do editing periodically through the day when lines are shorter, to fill in green screens, borders, etc.
69. A good souvenir for you. --Get a FREE "First Visit" or "I'm Celebrating" pin from Guest Services. (both parks), or even "Happy Birthday" or "Happy Anniversary" if the timing is right. They are a nice keepsake, and if you wear them in the park all the cast members and some guests will wish you well. Sometimes you get perks, like a cast member who moves you up in line, or once we got a free dessert at a restaurant.
70. Character meets are fun, and you can get autographs and/or pics that are a nice souvenir. Some characters still sign personally, but the trend is moving toward getting a pre-signed signature card.
71. Pressed Pennies are a fun and cheap collectable.
72. No one should neglect to get this one: at MK, there is an interactive "Sorcerers of the Magic Kingdom" game, and a set of 5 game cards with a portal key are FREE, even if you don't complete the game they are a cool souvenir, or a friend who does play the game might like more cards for their set (There are over 70 different cards available). Everyone go get a set, and if you don't want yours later, give them to me! You have to sign up now at the Firehouse on Main Street. (There is a location in Liberty Square area by Ye Olde Christmas Shoppe that is only open sometimes.) There are three levels of play and several missions, and it takes at least a half-hour to play a complete adventure. There are portals for it in all areas except Tomorrowland. You can also buy a home game to use with the trading cards.
73. There is also a FREE "Pirate's Adventure: Treasures of the Seven Seas" game in Adventureland. Go to The Crow's Nest in Adventureland, and get a magic talisman and a map; as you complete a mission you get a special "treasure finder card".

74. The Interactive Wands in the Wizarding World at Universal parks is very popular – it's not free. But it looks kind of cool. I think it is more fun to watch others do the magic.
75. Pin-Trading is a big thing in Disney, and less so at Universal. You can buy pins at the parks and then trade with any cast member or other guests for other pins you like better. They say you can also buy pins ahead of time on Ebay and save a lot of money on them, if you think this is something you would like to do.
76. Now - What if something happens? What do you do? Have phone numbers of others in the group, and chaperones. I always get the cell phone numbers of my group and I start a text group right away. It is also a good idea to write some contact numbers down and put in your bag or lanyard in case your phone goes down. People cannot be paged inside the parks. But cast members and security will call people for you.
77. Follow the park rules. Don't cause trouble, don't get in trouble. Mr. Schneider wants to enjoy the park, too, not hang out in Disney jail trying to get you free, or outside the park with you if you are kicked out.
78. What do you do if you are injured or become sick? All the chaperones will have a small kit of necessities: painkillers, bandaids, ointments, etc. Ask your chaperone on your text group for help, or any of our chaperones you see in the park. Also, each park has a First Aid location—look on map or ask any CM/TM. They will give you free band-aids and other medical help.
79. Keep Safety in mind—always stay with your group. Students should never be running around the parks alone. Groups of 4-6 are best for rides. It is more fun to hang with your friends, too. At the hotel, parents: we will have paid security there through the night to make sure all the kids stay in the rooms, and no one else comes along. Chaperones will check that the kids are in the room in the evening, and make sure they are roused and ready in the morning, and make it down to breakfast before we go. Security will monitor our hallways inbetween these times.
80. It is sad to say you need to watch out for pick-pockets and thieves. Keep your stuff with you or in a locker, or with a trusted friend. Neither park will let you leave bags on the ride platforms. DO NOT leave your bag under a bush or behind a fence and expect it to be there later. If not stolen it will be quickly removed and taken to guest services. Universal has FREE lockers at many of the rides where you might not want to take stuff. They have changed them to be smaller than previously, about 6 inches tall, and they work now with your park ticket, not your fingerprint, so don't put your ticket in there. For the big coasters you have to put everything into the locker, including your phone and the change in your pocket, unless it fastens shut. For some rides you can only take a fanny pack with a three prong closure. At Disney, you can take your bags onto any ride. For water rides, there are PAID lockers there, or you can leave them with a friend. Or take a plastic grocery bag and put your stuff in it on the water ride, and trash the wet bag after. Universal also allows "bag swap" on some but not all rides—a group going through can split up at ride loading area, someone hold the stuff and then after the first ones go on ride, they can hold stuff for them. You have to ask team member at the ride entrance if you can do this. If you can't, they'll make you leave the ride with the bags and you would have to go through the line again.
81. What to do if you lose your ticket, your bag, your phone, your glasses, etc.? First, if you know where you lost it, ask a cast member at that location. They can often get it back for you. If you have no idea where it is, go to guest services and report it. Things that get turned in will go there. If they don't have it, you can put in a claim to get it back later if it gets turned in later. If you have a photo of your ticket, you can get them to reissue it for you.
82. DO NOT leave the park! No reason to do this! At Universal, it is ok to go to Citiwalk, but do not ever go past the bag check areas. —**Students who do not stay in contact with their chaperones or who otherwise do not show**

they can be trusted will be required to stick with their chaperone or with Mr. Schneider. Parents will be notified of any serious infractions. If you do something unsafe or serious, or make a pattern of trouble, you might be sent home at your parent's expense.

83. OK, these are the Best rides—"Must-dos": UO: Spiderman!!, HP&Forbidden Journey, Gringotts, Hogwarts Expr, Mummy, Men in black, Hulk. Other good stuff: Jurassic Park, Raptor Encounter, Rip Ride Rocket, ET, Simpsons, Jimmy Fallon, Kong. Transformers, Dr. Suess stuff!! (GREAT water rides in Toon Lagoon, but they SOAK you!) Check out: Knight bus, Mystic Fountain, Shrek meet & greet, Transformers meet & greet.
84. MK – 7 Dwarves Train (longest lines), Big Thunder Mountain, Haunted Mansion, Pirates of Caribbean.
85. HS – Millenium Falcon Smuggler's Run, Rock&Roller Coaster, Slinky Dog, Star Tours, Tower of Terror, Toy Story Midway Mania
86. Great shows are -UO: Don't miss the Horror Makeup Show!, Blues Bros Show, Beedle the Bard, Celestina and Banshees, Animal Actors, Ollivanders. The evening shows are TBD (Show times at Universal are only posted two weeks in advance), I would expect the "Nighttime Lights at Hogwarts Castle" to be running from dusk to park close at IOA, and the Mardi Gras Parade at 6:15. They may not have the Cinematic Celebration show in US during Mardi Gras, which is a shame. The new evening show on the lagoon is very good, and the projection show on the Hogwarts Castle is amazingly good, but a crowded mess to view it. We will be there for the Mardi Gras Festival and both nights there will be a family friendly Parade with new floats, and food booths with special Cajun cooking.
87. At MK there is the Festival Parade at 3:00, and the Fireworks and Projection show "Happily Ever After" 8:00 pm
88. Hollywood Studios has several shows, I like the Indiana Jones show, and there are TWO nighttime shows, both at same time, at 8:00 on park closing: Fantasmic, and Star Wars: A Galactic Spectacular. You will need to make a choice there.
89. Now here's some notes on what is new, or different, or stuff to watch for:
90. UO: Terminator 2 is gone, are replacing with Jason Bourne. It is supposed to open this spring at no announced date yet, so watch to see if it is doing soft openings while we are there. The new ride "Hagrid's Magical Motorbike Adventure" is a very hot new ride, highly acclaimed, and will have the longest lines. It also is very technical and tends to go down a lot. I hear that the actual wait time is usually half to two-thirds the posted time, because they are padding it because it does go down frequently. It also almost always closes a couple of hours before the park closes, so don't hope to ride it at the end of the day.
91. In the Magic Kingdom, the newest ride is 7 Dwarves Mine Train, but it has been there a few years now. They are building a new TRON ride in Tomorrowland, and because of that the Railroad will not be running. Splash Mountain will also be closed while we are there. The nighttime fireworks is a relatively new show.
92. At DHS – The whole park is newly refurbished. Toy Story Land and Star Wars Galaxy's Edge are new additions. Watch for a soft opening of Micky & Minnie's Runaway Train Adventure, which is possible as it is supposed to have its grand opening in just about two weeks after our trip. A soft opening means that it opens without any

announcement. The VERY hot ticket in this park is RISE OF THE RESISTANCE in Galaxy's Edge. And this is going to take some discussion

93. The way RotR is operating at this moment is with a complex and problematic Boarding Group system. This ride is open, but at very low capacity right now, and is going down often for technical difficulties. If you want ANY chance of riding it at all, this is what we have to do:
94. Some final thoughts on behavior:
- Don't ever be rude to other guests in the parks, to the chaperones who have volunteered to help give you this experience, to hotel staff, or especially to staff members of the parks, called "Cast Members" at Disney, and "Team Members" at Universal. A good attitude will get you further.
 - Don't skip people in lines. It won't make that much difference in your wait time, and could get you tossed out.
 - Don't get in front of people who were there first at parades and shows. Be conscious also of people behind you, especially little ones. Be kind. Don't walk in a big group side-by-side blocking a sidewalk.
 - Don't use Selfie-Sticks, iPads! Don't use flash in the dark rides which will ruin it for others. Don't even bother to film stuff—shows and rides. Someone else already filmed them all with better equipment and fewer crowds and you can find them online.
 - And don't Come to a stop in the middle of traffic. Move to the side out of traffic if you have to stop.
95. Remember, you are representing our school, our community, our state. Do consider wearing FSHS garb each day if possible, but on FRIDAY (Magic Kingdom day), do plan to wear our standard band T-shirt.